Vol. 1998 No. 5 October 1998

North Dakota Chess Association

Dedicated to Chess and Education

Hall of Famer Olev Kraav Dies

[Ron Schauer] - NDCA Hall of Fame member Olev Kraav, 75, Lake Havasu City, AZ, and formerly of Bismarck, died August 18, 1998, in a Bismarck hospital. He loved to play chess and bridge and because of his thirst for knowledge, he was always furthering his education. He will be remembered for his wonderful sense of humor.

Ole was born on July 4th, 1923 in Tartu, Estonia. It is now an independent country, but at the time of his birth was a part of the Soviet Union. When Ole was a freshman in high school, Paul Keres (once one of the world's top players) was a senior in that same school. He taught and learned in China, Australia, Mexico and many other countries. He returned twice to his home country of Estonia after the iron curtain fell.

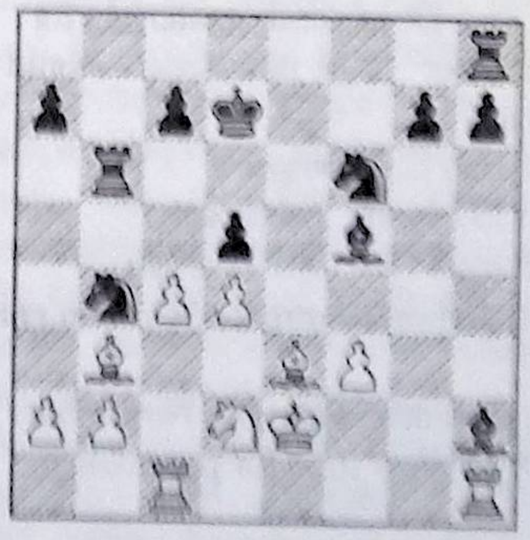
Ole tutored many young players and assisted me in numerous tournaments. In the 1950s, Ole carried about a 1900 rating, which wasn't as easy to come by as it would be today.

His contribution to chess in the late 1960s and early 1970s will always be the foundation of today's chess in North Dakota. In 1968 he and I started the High Noon Chess Club at the Mandan Standard Oil Refinery where we both worked. We affiliated with the USCF. In 1969 (along with Ron Benjamin) we started the Central Dakota Chess Club of Bismarck-Mandan. This club produced many players over the years, like Tom Wangler - the only player to break Stephen Popel's long run of championships.

In our first tournament together, Ole won an 8 man match tournament - beating me in the last round. We played 12 rated games over the years. My final score against him was 6-4-2. He didn't play tournament chess later in life, but we enjoyed hundreds of skittles and blitz games. He would come to see me play and coach when I travelled to Las Vegas for the nationals.

He will be missed by me for his companionship. Chess will miss him. Chess and those around him are better because of him. I can recount many personal stories about Ole and our 30 years together. Ask me about them sometime, I'd be glad to pass them on.

1974 Magic City Open (Minot)
November 17, 1974
W: Olev Kraav
B: Ron Schauer
1.P-K4 P-K4 (Ole was raised with the Algebraic system, but preferred the Descriptive. He said it was best to play the pieces rather than the board squares. He said the Descriptive makes it easier for the mind to grasp the pieces and easier for the mind to make the transition when looking at a score sheet.) **2.N-KB3 N-KB3 3.B-B4 NxP 4.NxP P-Q4 5.NxBP KxN 6.QR5ch K-K3 7.B-N3 Q-N4 8.Q-K2 QxNP 9.R-B1 K-Q3 10.P-Q4 B-K3 11.B-B4ch K-Q2 12.Q-N5ch N-B3 13.QxNP B-Q3 14.B-K3 QR-N1 15.Q-R6 R-N3 16.Q-K2 BxRP 17.N-Q2 N-B3 18.P-QB4 QN-N5 19.R-B1 B-N5 20.P-B3 QxQ 21.KxQ B-B4 22.R-KR1**



22...N-Q6 23.R-B3 B-B5 24.RxN BxR 25.KxB BxB 26.KxB PxP 27.NxP R-

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30.K-Q3 R-K2 31.N-B4 N-K1 32.B-R4 K-Q1

33.N-R5 RxP 34.N-B6ch K-Q2 35.NxR KxN 36.R-K1ch K-Q3 37.RxN RxP 38.R-Q8ch K-K2 39.R-Q7ch K-K3 40.B-B6 P-QR4 41.RxBP P-R5 42.P-Q5ch K-Q3 43.RxP P-R6 44.R-N1 R-N7 45.R-QR1 R-N3ch 46.K-K4 P-R4 47.K-B4 P-R5 48.K-N4 P-R6 49.KxP RxPch 50.K-N4 R-Q6 51.K-B4 R-R6 52.K-K4 R-KN6 53.K-Q4 R-R6 54.K-B4 R-KN6 55.K-N4 Black Resigns (1-0).

NDCA Dues

NDCA dues are required of all chess players residing in North Dakota that play in USCF rated tournaments. Annual membership dues are $7 per year, or $5 for those under age 18. Please check the membership expiration date on your newsletter mailing label! Don't miss the next issue by letting your NDCA membership expire!

Dues and material for the December 1998 newsletter should be sent to:

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Fargo, ND 58102-2726
or **brianethompson@yahoo.com**

Please remit dues by November 25, 1998 to allow time for processing.

Chess Clubs

The **ChessNuts Chess Club** meets every Friday night at the downtown Moorhead Subway from 8:00 p.m. to midnight. There are no fees or dues of any kind. Club ratings are generated based on G/15 results. For more information, contact Brian Thompson at (701) 298-0602.

The **UND Chess Club** meets Wednesday nights at 7:00p.m. in the Mandan room of the Student Union Building. There are no fees or dues of any kind. For more information, contact Dale Sailer at (701) 775-6692.

Tournament Schedule

Hit The Books Open - October 3, 1998 at the Grafton Public Library. EF: $10, cash prizes based on entries, open registration until 10am, rounds start at 10am, 1pm, 3:30, and 6:30, time controls are G/65, G/65, G/70, and G/75. The library (north door entrance) is at 49 7th Street West -- a block west of Hill Avenue which is the main North-South business street. Turn north at the stoplight at 12th Street and Hill. Go north on Hill till 7th Street and then turn west one block.

Count Your Blessings Open - November 7, 1998 at the Grafton Public Library. EF: $10, cash prizes based on entries, open registration until 10am, rounds start at 10am, 1pm, 3:30, and 6:30, time controls are G/65, G/65, G/70, and G/75. The library (north door entrance) is at 49 7th Street West -- a block west of Hill Avenue which is the main North-South business street. Turn north at the stoplight at 12th Street and Hill. Go north on Hill till 7th Street and then turn west one block.

Holiday Open - December 5, 1998 at the Grafton Public Library. EF: $10, cash prizes based on entries, open registration until 10 a.m., rounds start at 10am, 1pm, 3:30, and 6:30, time controls are G/65, G/65, G/70, and G/75. The library (north door entrance) is at 49 7th Street West -- a block west of Hill Avenue which is the main North-South business street. Turn north at the stoplight at 12th Street and Hill. Go north on Hill till 7th Street and then turn west one block.

1999 ND Scholastic - May 1-2, 1999 at Mandan High School, Mandan. Details to follow in future newsletters.

1999 ND Closed - May 21-23, 1999 at the Doublewood Inn, Bismarck. Details to follow in future newsletters.

NDCA Business

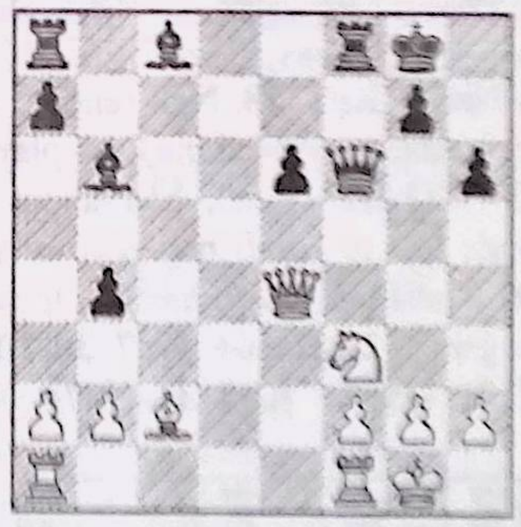
[Brian Thompson] - At the 1998 NDCA Business Meeting, the officers were given the responsibility of reviewing the format of the NDCA Closed and the scheduled time of subsequent NDCA Business Meetings. After input from the membership and discussions amoungst the officers, we (the officers) have decided to recommend that no changes be made at this time. We invite comments, criticism and any other input from the membership. The final schedule for the ND Closed will be posted in the December issue of the newsletter.

Mike's Advice Corner

1998 Chicago Open - Round 4
W: Mike Sailer 2218
B: Eugene Martinovsky 2408
1. d4 d5 2. c4 c6 (For those unfamiliar

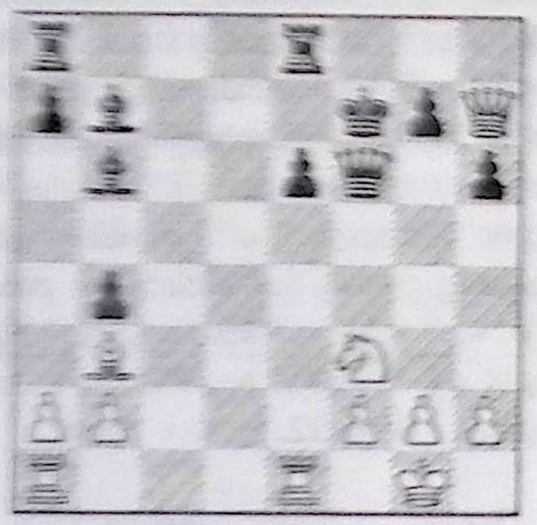
with my opponent, he is a distinguished Doctor from the Chicago area. He has been a force in the midwest for many years. His trademark is his solid positional play and the 3 piece suits he wears to every game. I almost felt ashamed winning this game wearing my trademark awful attire. I believe I was wearing a N.W.O. wrestling tee-shirt on this occasion.) **3. Nf3 Nf6 4. e3 e6 5. Nc3 Nbd7 6. Bd3 dxc 7. Bxc4 b5 8. Bb3** (It was at this point when I realized it had been several years since I had extensively studied this complicated variation. More common these days is 8. Bd3 and 8. Be2. I have played all three moves at one time or another.) **b4** (Although this pawn can become weak later in the game, it is more than compensated by driving my queenside pieces away from their optimal posts.) **9. Ne2 Be7 10. O-O O-O 11. Ng3** (I don't believe this is a main line of this variation, but it seemed reasonable at the time. The idea is simply to gain control of the e4 square in order to push my central pawns up the board at some point. It also keeps an eye on Black's kingside if an attack would ever arise.) **e5** (The main theme in the Slav Defense is to attack White's center in order to create weak targets to attack. Black's best way of achieving this strategy is to play e5 or c5 at some point.) **12. e4** (White needs to play aggressively in order to gain any type of opening advantage. If White just keeps the status quo in the center, Black will gain the advantage.) **cxd**

13. e5! (This is a nice in-between move in order to throw black off balance. I planned on recapturing the black pawn on d4 with my queen. Classical theory would frown on such an endeavor, but I realized my queen wasn't all that effective in the current position. I saw that g4 would provide a better, more active square for her majesty. I also figured my opponent wouldn't be too crazy about the amassing of pieces near the kingside.) **Nd5 14. Qxd4 Bc5 15. Qg4** (A truly beautiful square for this piece. The queen influences many squares on the chessboard at this point. At the same time, Black can't kick the queen away for quite some time. White has a nice advantage at this point in the game. The important part for me was to continue the pressure against my strong opponent. I have had similar advantages in the past only to lose my advantage due to careless moves.) **Kh8** (Probably not the most accurate move. Black never does find a good place to put the king. I believe the king should remain where it is until White unveils his plan of action on the kingside.) **16. Be2** (Pointing another piece at Black's sensitive kingside. White now forces black to make a positional concession in order to meet his current initiative.) **f5** (Black didn't have many other choices to defend White's threats on the kingside.) **17. exf** (In all honesty, I didn't want to trade away this pawn, but it does create a permanent weakness on Black's kingside. Now White must remain patient and continue to put more pressure on Black's position. It is interesting to note that White really isn't even attempting to checkmate Black's king. Obviously, Black must simultaneously defend the king while defending the position as well. If Black's king were on the other side of the board, my plan wouldn't have changed one bit. It is important to always remember to attack your opponent's weakest point, not necessarily the king.) **N7xf6 18. Qh4 Kg8 19. Bg5** (Yet another piece has entered the battle on the kingside. Notice what a small role Black's queenside pieces play in the entire game. Black is basically playing down material. There are three important pointers I always give to all my students: 1. Develop your kingside pieces, 2. Develop your queenside pieces, 3. Castle and develop your rooks. Notice the common theme.) **h6** (If I were Black, I would have avoided making this move at almost any cost. Now Black has created catastrophic weaknesses on the kingside. Notice with this move, the squares g7, h7, g6, & h6 all become weaker squares.) **20. Bxf6** (Once again, I really didn't want to make this exchange, but I simply didn't have a good retreating square. My rationale for trading the piece was it had already done its job of provoking Black to weaken the position.) **Nxf6 21. Ne4** (This might seem like a strange move in that it violates the simple principle of avoid trading attacking pieces for defending pieces. However, in this position, the black knight on f6 holds together the entire kingside.) **Bb6 22. Nxf6+ Qxf6**

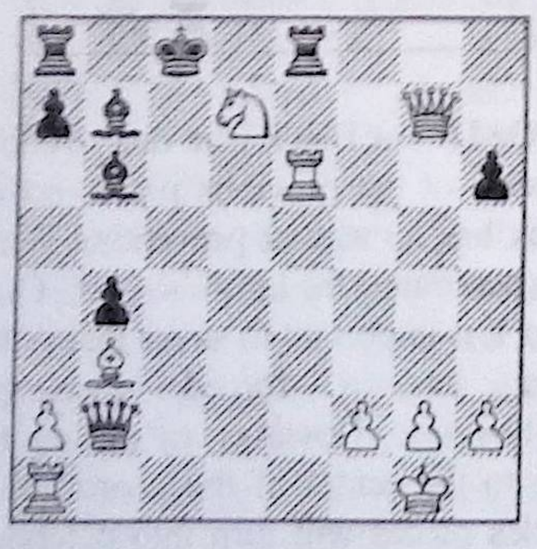


23. Qe4 (Now Black is in deep trouble. Because of the previous pawn moves, Black has no way of preventing White from penetrating the king's shelter. Once again, it is important to stress that White never has a forced checkmate combination. However, by driving the king to the center of the board, all of Black's pieces will turn into defenders with the possible exception of the queenside pieces. They never really do anything.) **Ba6 24. Qh7+ Kf7 25. Rfe1** (White doesn't need to be in any hurry to checkmate the black king. It isn't going anywhere. White just needs to

avoid making any silly errors and consolidate the winning position.) **Bb7 26. Bb3** (This bishop's job has been completed on the b1 to h7 diagonal. It is now time to attack the weak e pawn. At the same time, it is placed on the same diagonal as the black king. Whenever you can accomplish several tasks with one move, it is normally a pretty good move to make.) **Rb8** (It would have been better to move the other rook to this square. Black still had a prayer of gaining some type of counterplay on the f file. Now White has a forced winning combination, although black doesn't have any moves that save the position.)



27. Ne5+ Ke7 28. Ng4 (ending any funny business involved in Black playing Bxf2+.) **Qxb2** (Black had about 30 seconds left to reach move 40 at this point. It isn't fair to comment on the rest of the game.) **29. Rxe6+ Kd7 30. Nf6+ Kc7 31. Qxg7+ Kb8 32. Nd7+ Kc8**



(Editor's note: In the current position with White to play there is a mate in three moves. Can you spot it? Even though White missed this opportunity for a forced checkmate, his overwhelming advantage secured the easy win.) **33. Rxe8+ Bd8 34. Qxb2 1-0** I was obviously happy with my play in this game. It came 2 days after my disappointing loss to Josh Waitzkin. I realize that Eugene played far from his best game, but at the same time, it is important to take advantage of your opponent's inaccurate moves no matter what the rating.

The Rest of the Story

[John Leitel] - It was a shame to learn of the recent death of North Dakota Chess Hall of Fame member Olev Kraav. We hate to see North Dakota players Reach the Eighth Rank, as they aren't easy to replace!

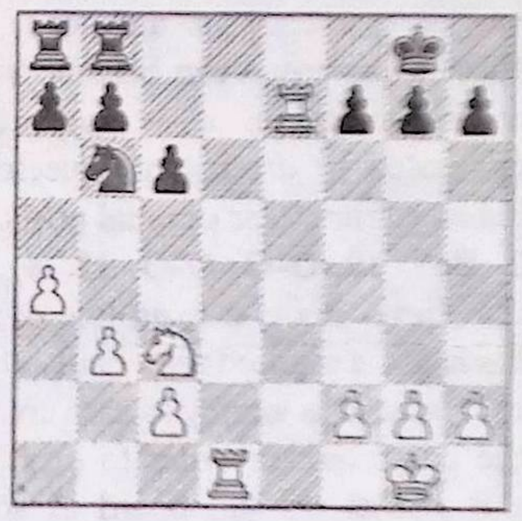
I never knew Kraav too well but can offer a few particulars on his career. The earliest reference to him I ever spotted was a note in Chess Review for January 1951, where it stated that he won Class B honors in the 1950 Montana championship at Missoula. He was living at Great Falls at the time and once told me that he had no game scores preserved from those early years.

Kraav moved on to Bismarck later in the '50s and was active in several clubs over the years, as well as casual play. He participated in a number of USCF-rated events in the first part of the '70s but had become a little less active by the time I moved to the area in 1975. He did play in a few unrated or informal events over the next few years.

He occasionally showed up at the old Central Dakota Chess Club for some casual play. At times he also came to spectate for an hour or two at the North Dakota Closed or some other tourney but seems to have played rather little after about 1982 or so. One of his best results had been a solid 3½-1½ in the Bison Winter Open at Fargo in February of 1973.

As far as I can remember I had only this one game with him. It was played at quick tempo, and no special significance should be attached to the result.

Casual Game, Bismarck
August 27, 1980
W: John Leitel
B: Olev Kraav
1.e4 e5 2.Nf3 Nc6 3.Bb5 d6 4.d4 Bd7 5.O-O ed 6.Nxd4 Nxd4 7.Bxd7+ Qxd7 8.Qxd4 Nf6 9.Bg5 Be7 10.Nc3 c6 11.Rfe1 O-O 12.e5 Ne8 13.Bxe7 Qxe7 14.ed Qxd6 15.Qxd6 Nxd6 16.Rad1 Nc4 17.b3 Nb6 18.Re7 Rfb8 19.a4



(Here my opponent blundered with 19...Ne8?? And found himself mated after 20.Rd8. We decided to retract the clunker and play it out for fun.) **19...Kf8 20.Re7 Rd8 21.Rxb7 Rxd1+ 22.Nxd1 Rd8 23.Ne3 Nd5 24.Nxd5 Rxd5 25.Kf1 Rd2 26.Rxa7 Rxe2 27.a5 Re5 28.Ke2 Rb5 29.Re7 Rxa5 30.Rxe6 Rb5 31.Re3 Ke7 32.Kd3 Kd6 33.Ke4 Kc6 34.b4 Kb6 35.Rd3 Kc6 36.Rd6+ Kxd6 37.Kxb5 Ke7 38.Ka6 Kb8 39.Kb6 h5 40.h4 f6 41.f3 g5 42.g3 gh 43.gh f5 44.f4 Ka8 45.Ke7 Ka7 46.b5 Ka8 47.Ke8 Ka7 48.Ke7 Ka8 49.Kd6 Black Resigns (1-0)**

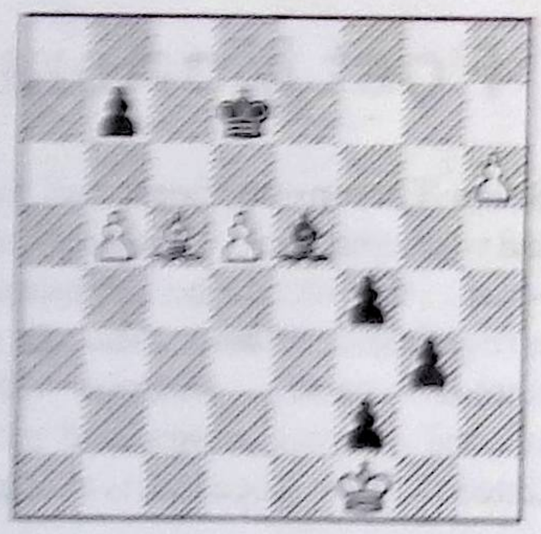
Nothing like winning the same game twice! Rest in peace, "Ole". Your many years of devotion to the game in your adopted homeland will long be remembered.

Kraav was a native of Estonia, by the way. I presume he came to these shores as a result of the upheaval of World War II, but I never really heard anything about that era of his life.

Featured Games

Big Sky Open
August 29, 1998 - round 2
W: Brian Thompson
B: Glen Proechel

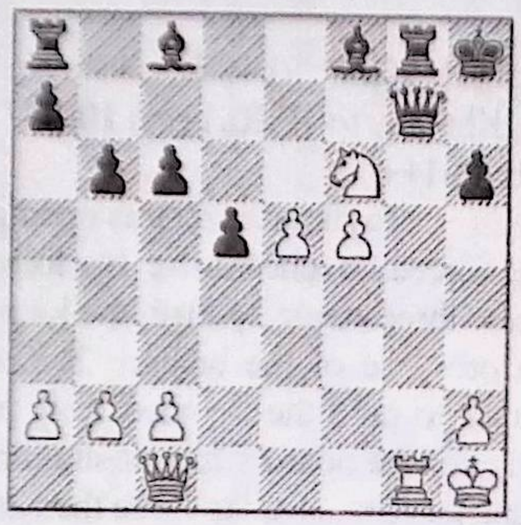
1.e4 c6 2.d4 d5 3.Nc3 dxe4 4.Nxe4 Nf6 5.Nxf6+ exf6 6.Nf3 Bd6 7.c4 O-O 8.Be2 Re8 9.O-O Nd7 10.Re1 Nf8 11.a3 Ng6 12.b4 Qc7 13.Bd3 Bg4 14.h3 Bxf3 15.Rxe8+ Rxe8 16.gxf3 Nh4 17.Be3 Qd7 18.Bf1 Qf5 19.Bg2 Qg6 20.Qf1 Nxf3+ 21.Kh1 Nh4 22.d5 Qxg2+ 23.Qxg2 Nxg2 24.Kxg2 cxd5 25.cxd5 a6 26.Rc1 Kf8 27.Kf3 Ke7 28.Bc5 Kd7 29.Bb6 Rc8 30.Rxc8 Kxc8 31.Ke4 g6 32.f3 f5+ 33.Kd4 Kd7 34.Kc4 Be7 35.Bd4 Kd6 36.a4 g5 37.b5 axb5+ 38.axb5 h5 39.Bf2 g4 40.h4 f4 41.fxg4 hxg4 42.h5 g3 43.Be5+ Kd7 44.Kd3 f3 45.Ke3 f2 46.Ke2 Be5 47.h6 f5 48.Kf1 f4



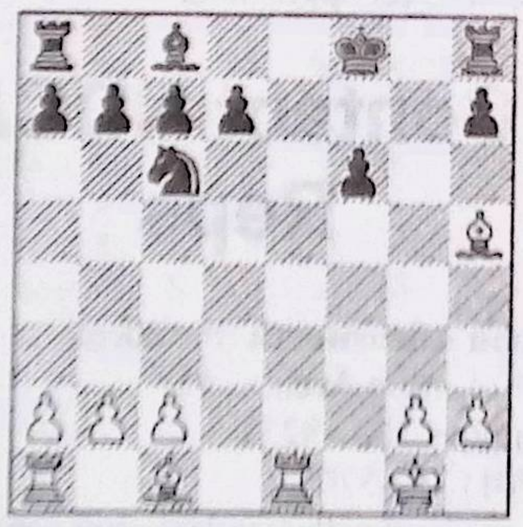
49.Bf8!? (Threatens 50.Bg7, allowing the pawn to queen.) **49...Bd4??** (Threatening mate in two: 50...f3 and 51...g2++. Better was 49...f3! 50.Bg7 Bf4 51.g7 Be3 52.g8=Q g2++.) **50.Bg7!** (Driving Black's bishop from the long diagonal.) **50...Be3!** (The only square that doesn't lose. Black still threatens mate in two.) **51.Be5!** (An amusing series of threats, counter-threats, attack, defense and bluff. Now Black must sacrifice all three advanced pawns in order to stop White's outside passed pawn.) **51...f3 52.Bxg3 Bxh6 53.Kxf2 Bf8 54.Kxf3 Ba3 55.Ke4 Bc5 56.Bf4 Bb6 57.Be3 Bc7 58.Bc5 Bb8 59.Kd4 Be7 60.Ke4 Ba5 61.Be3 Be1 62.Ke5 Ba5 63.Bd4 Bc7 64.Be3 Bd8 65.d6 Ke8 66.Bb4 Kd7 67.Kd5 Bb6 68.Be5 Bd8 69.Ke5 Ba5 Draw Agreed. (½-½)**

Tactics Teasers

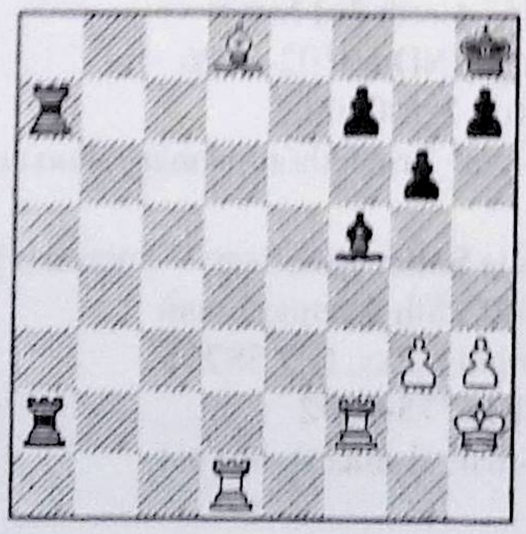
In the following positions, can you find the best move?



A) White to play, and mate in 2.



B) White to play, and mate in 2.



C) White to play, and mate in 2.

Answers to Tactics Teasers:
A) 1.Qxh6+ Qxh6 2.Rxg8++ or 1.Qxh6+ Qh7 2.Qxh7++ or 2.Rxg8++
B) 1.Bh6+ Kg8 2.Rxe8++
C) 1.Bf6+ Kg8 2.Rd8++

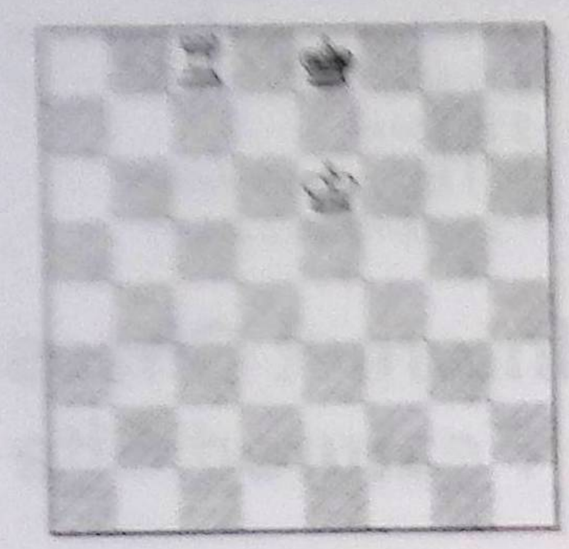
Internet Chess: Featured Site

[Brian Thompson] - Our featured Internet site this issue is the NDCA homepage! Our homepage address is: **www.geocities.com/TimesSquare/maze/6755/**. This should all be typed into your web browser adddress field as one long name.

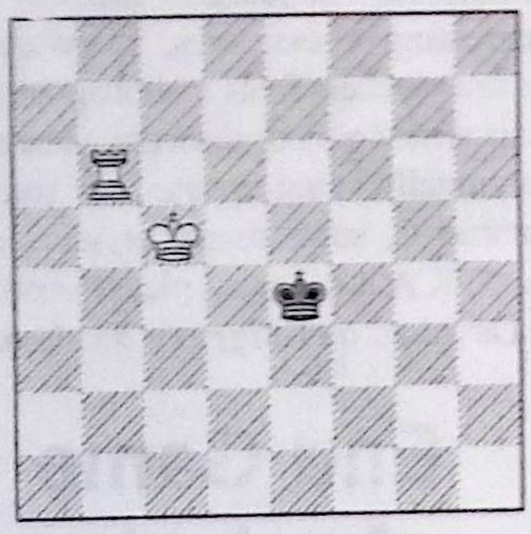
The site was designed by David Thompson. It features links to other interesting chess sites, freeware and shareware chess fonts and programs, and tournament announcements. The site is continually being updated. If you have comments, suggestions, or ideas about the NDCA homepage, please send them to David at: **davidtgravy@yahoo.com**

End Game Analysis

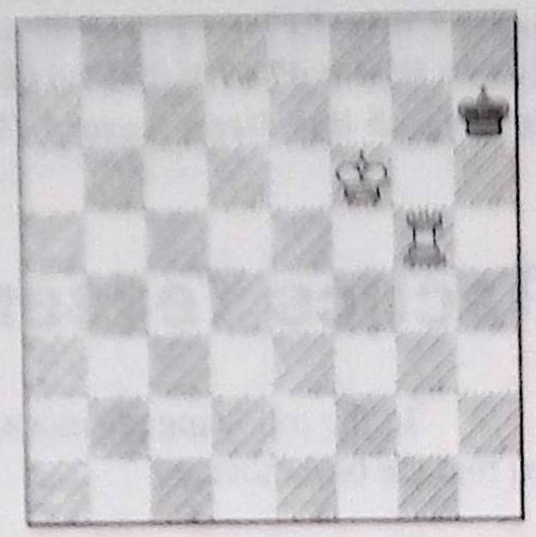
[Brian Thompson] - Last issue's column ended with a question: Do you know how to win a King and Rook vs. King ending? There is a way to force the win for the side with the extra piece, but it requires coordination of both the King and the Rook in order to be successful. The process has three distinct stages, so lets begin at the end. What is the final position going to look like? How can we position the pieces in order to arrive at a checkmate for the superior side? The following diagram illustrates the thematic postion, where the white King restricts the black King to one side of the board and the Rook delivers the checkmate.



This is the position we strive for as White. How do we get there? The first step is to force the opposing King to one side of the board. Let's begin from the following diagram and use both King and Rook in order to push Black's King to one edge of the board.



1.Rd6 (The rook cuts the board in half, setting a barrier for Black's King.) **1...Ke5** (Black will try to stay in the center as long as possible.) **2.Rd4** (Forcing the black King to leave the center.) **2...Ke6 3.Rd5 Kf6 4.Kd6** (The Rook restricts Black's King along an entire rank and file, while White's King protects the Rook and allows it to advance, slowly shrinking the area of the board that Black can roam.) **4...Kf7 5.Rf5+ Kg6** (Not 5...Ke8 6.Rf1 Kd8 7.Rf8++) **6.Ke5 Kg7 7.Kg5+ Kh6 8.Kf8 Kh7** (The first step is complete. Black's King has been forced to one side of the board. The second step is to force Black to place his King directly opposite White's. Once this is done, the rook can give checkmate.)



9.Rg1! Kh8 (Black must not play 9...Kh6 due to 10.Rh1++) **10.Kf7 Kh7 11. Rh1++**

To summarize, this ending may be forced to checkmate by following these three steps: 1) Push the lone King to one side of the board. 2) Use the Rook to hold the doomed King on the edge of the board while positioning the superior King so as to force the Kings to come into "opposition". 3) Deliver checkmate with the rook while the Kings are in direct opposition.

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Post Mortem

[Brian Thompson] Please feel free to send your input to me via regular mail or E-mail. In order to be published, all correspondence must include the member's name. Material will be included as space allows, and may be editted to fit the space that is available.

Since there has been no serious feedback since the last issue, here are a few gems I've heard in the tournament halls and chess clubs over the last several years:

[Gerry Morris] Chess is a dirty game, played by dirty people.

[Calvin Wipf] Always give check, it might be mate.

[Cam Starr] Well, I suppose I'm going to have to move just as if I knew what I was doing.

Tournament Results

WARM-UP TOURNAMENT - May 16, 1998

	Name	rd 1	rd 2	rd 3	TOT	
1	BAKKEN, CHRIS D.....	W 7	W 9	W 3	3.0	1761/18
2	PROECHEL, GLEN F.....	D 8	W 6	W 4	2.5	
3	SWANSON, RUSS A.....	W 13	W 5	L 1	2.0	
4	TAUSKE, GERALD N.....	W 14	W 8	L 2	2.0	1590
5	DASHLIN, JONATHAN.....	W 12	L 3	W 11	2.0	
6	ADAMS, LYNN P.....	W 11	L 2	W 9	2.0	
7	CONNELL, GEORGE.....	L 1	W 12	W 10	2.0	1068/7
8	ALNASSER, MOHAMMED.....	D 2	L 4	W 13	1.5	1206/15
9	ROSENBERGER, JIM.....	W 10	L 1	L 6	1.0	
10	JOHNSON, LESLIE F.....	L 9	W 13	L 7	1.0	
11	FICEK, GARY A.....	L 6	W 14	L 5	1.0	UNR
12	FICEK, TONY.....	L 5	L 7	W 14	1.0	UNR
13	FICEK, DANNY.....	L 3	L 10	L 8	0.0	UNR
14	STECHER, MICHAEL.....	L 4	L 11	L 12	0.0	UNR

DOG DAYS OPEN - August 29, 1998

	Name	rd 1	rd 2	rd 3	rd 4	TOT
1	PROECHEL, GLEN F.....	W 3	D 2	W 4	W 6	3.5
2	THOMPSON, BRIAN E.....	W 6	D 1	W 5	W 4	3.5
3	ALLENSWORTH, JOHN.....	L 1	W 4	W 6	W 5	3.0
4	BAYLEY, ARTHUR W.....	W 5	L 3	L 1	L 2	1.0
5	THOMPSON, DAVID.....	L 4	W 6	L 2	L 3	1.0
6	BOWEN, JEFFREY L.....	L 2	L 5	L 3	L 1	0.0

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